

FIG. 1

FIG. 2 is a block diagram of a system 10 in accordance with the present invention.

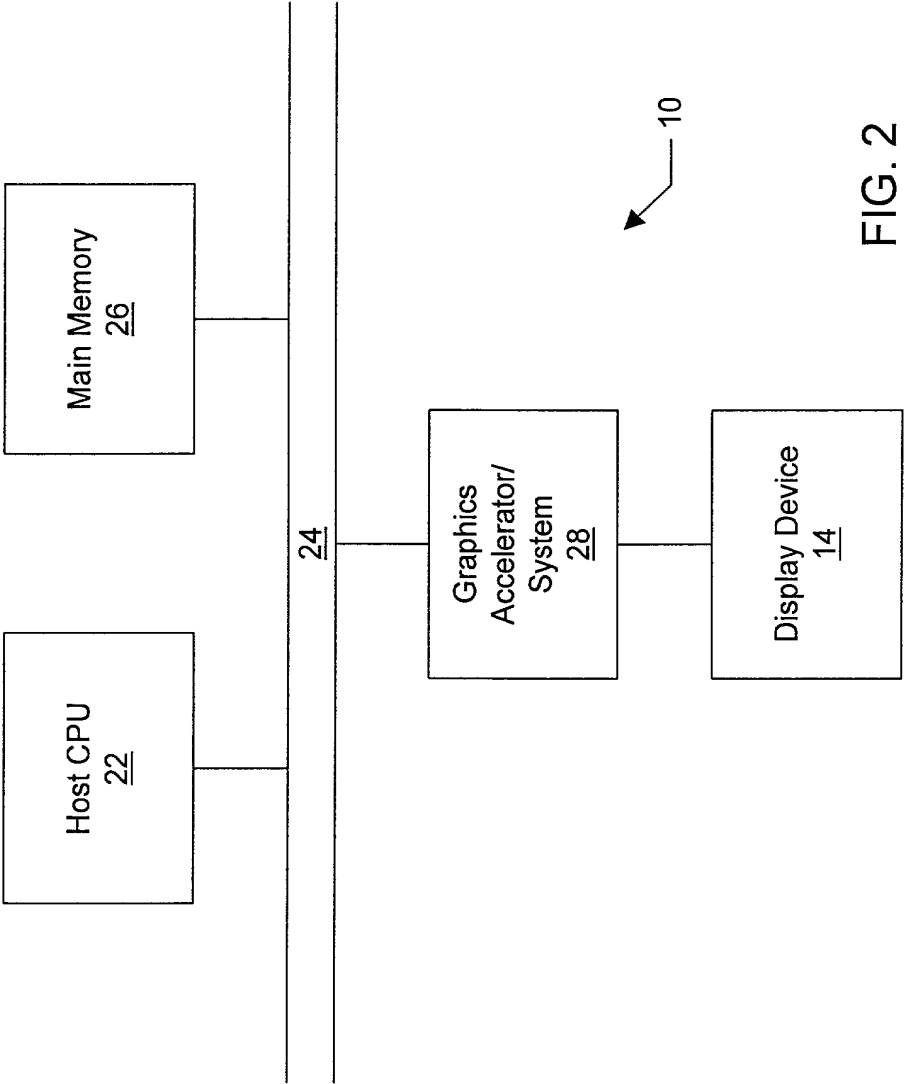


FIG. 2

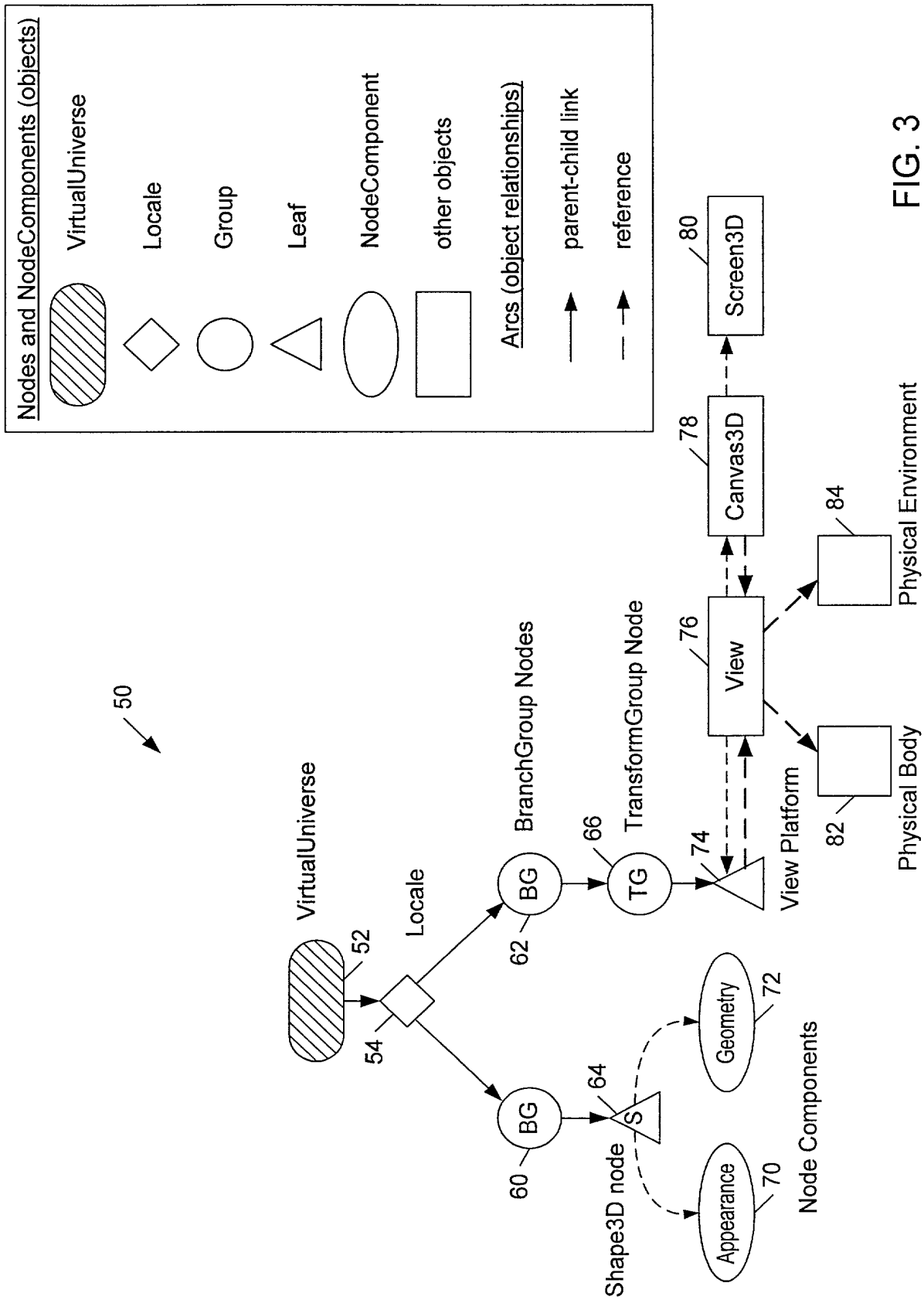
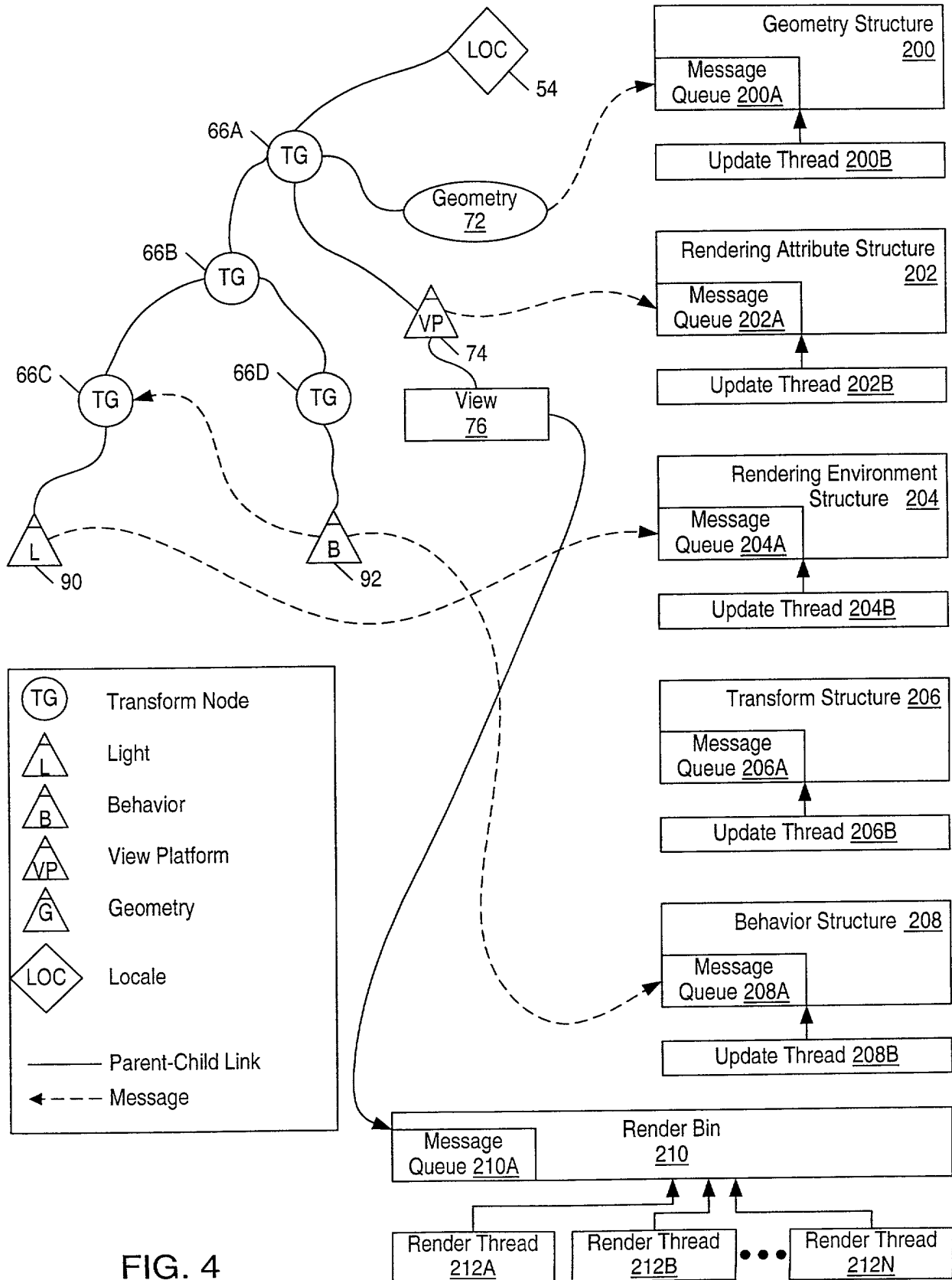


FIG. 3



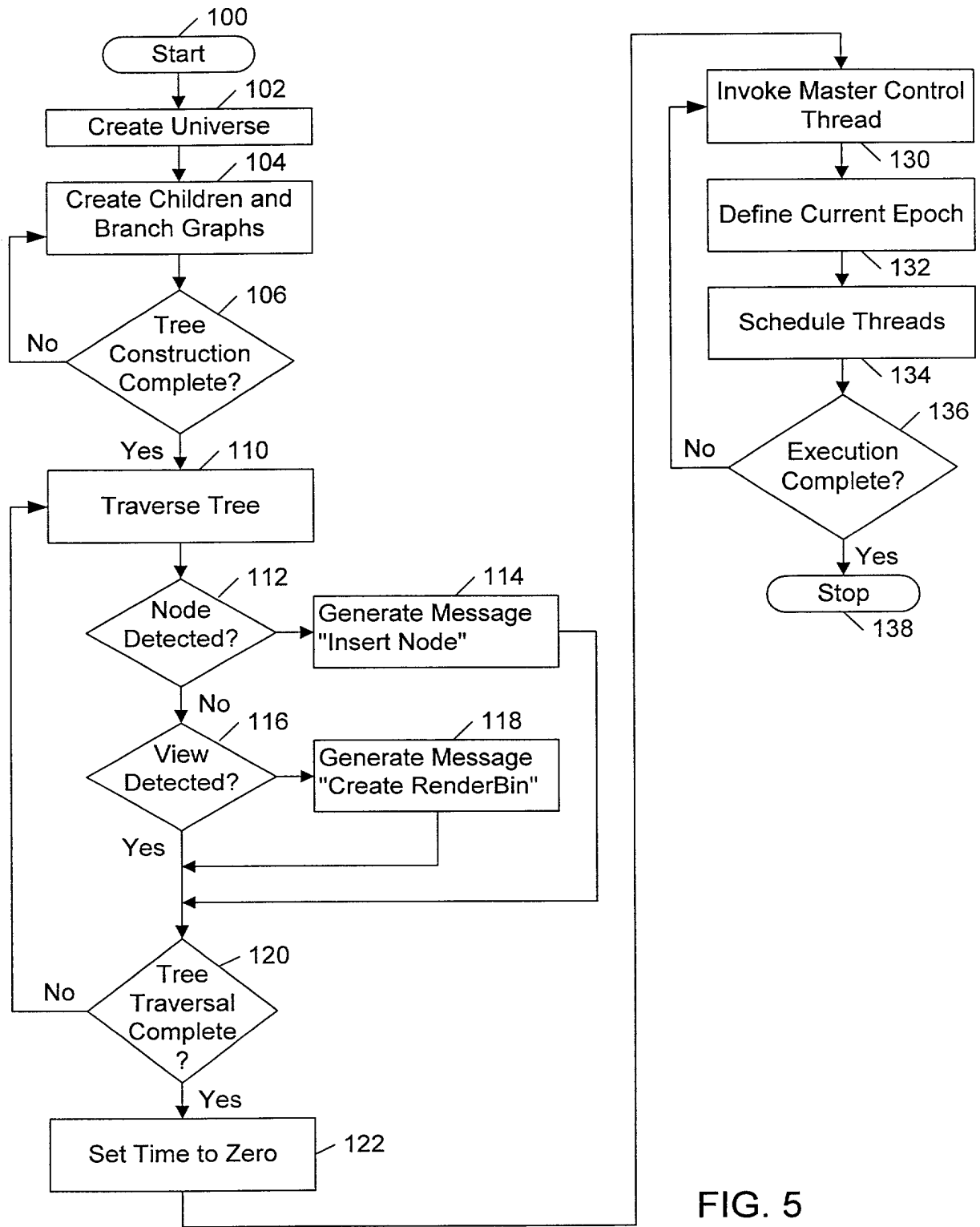


FIG. 5

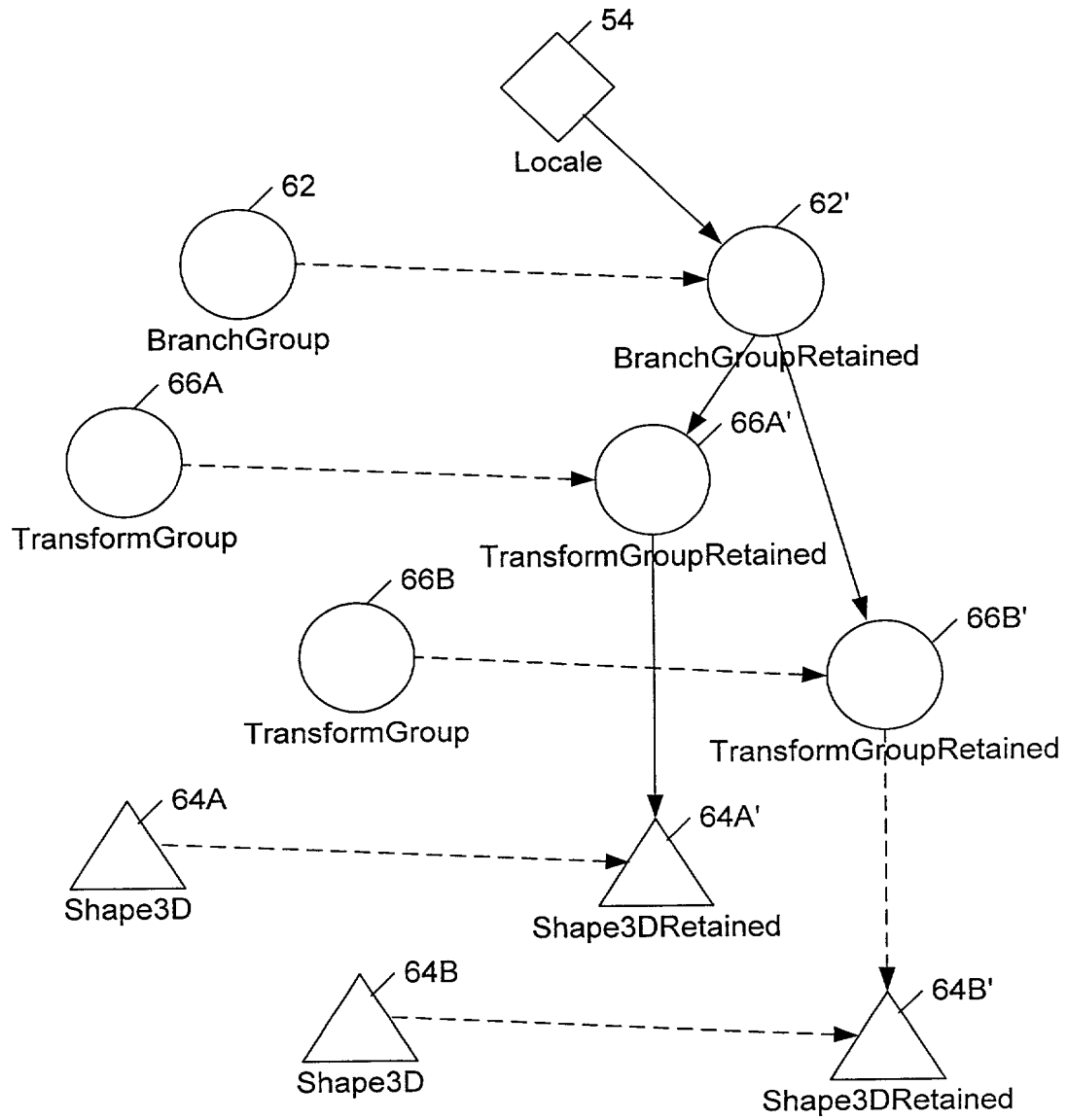


FIG. 6

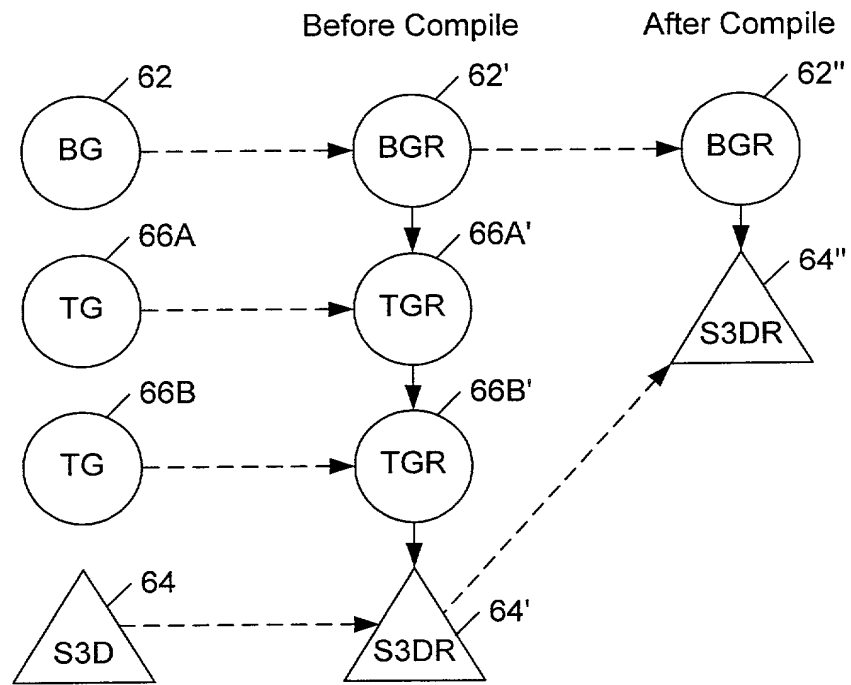


FIG. 7

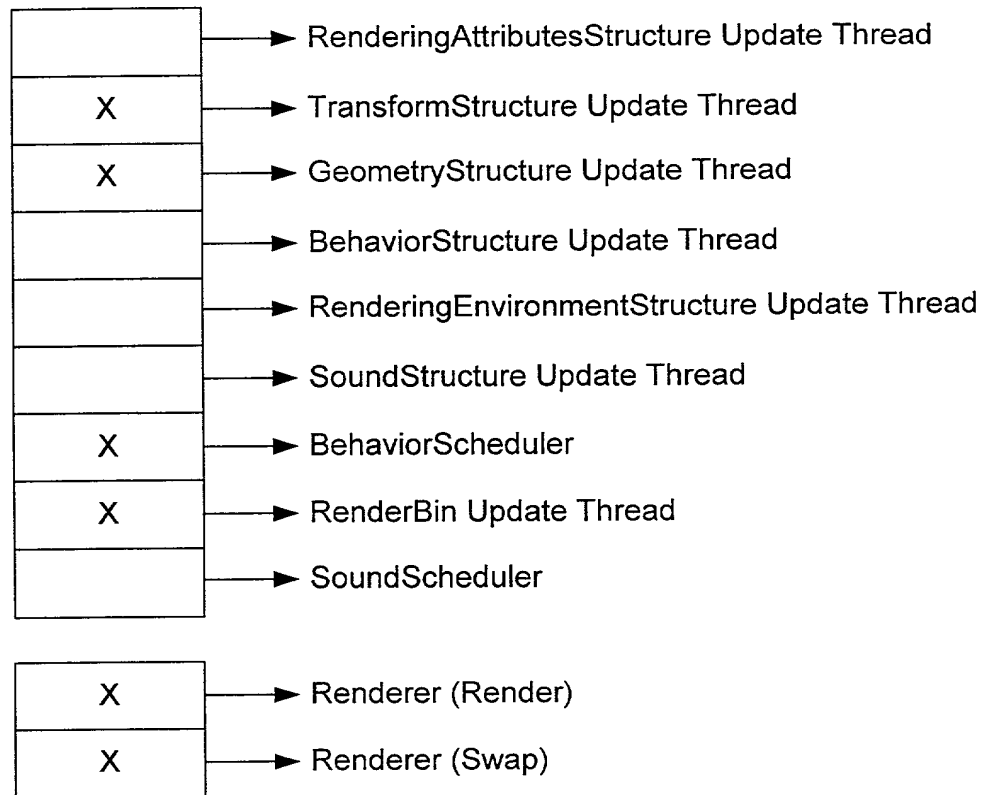
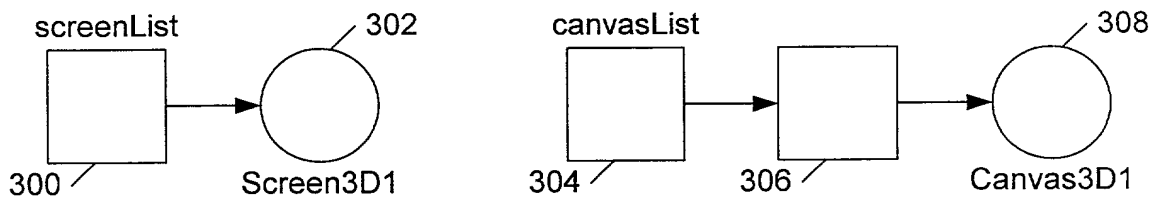
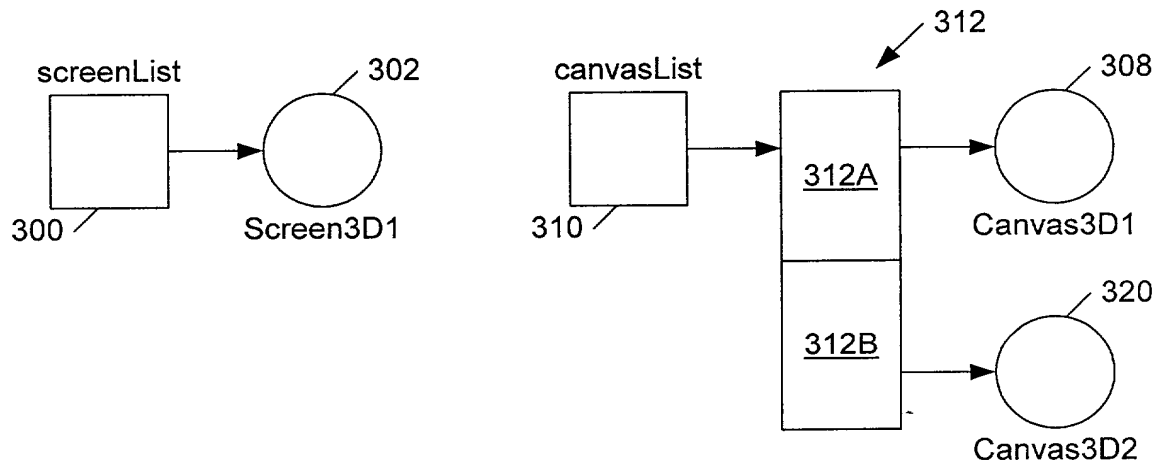


FIG. 8

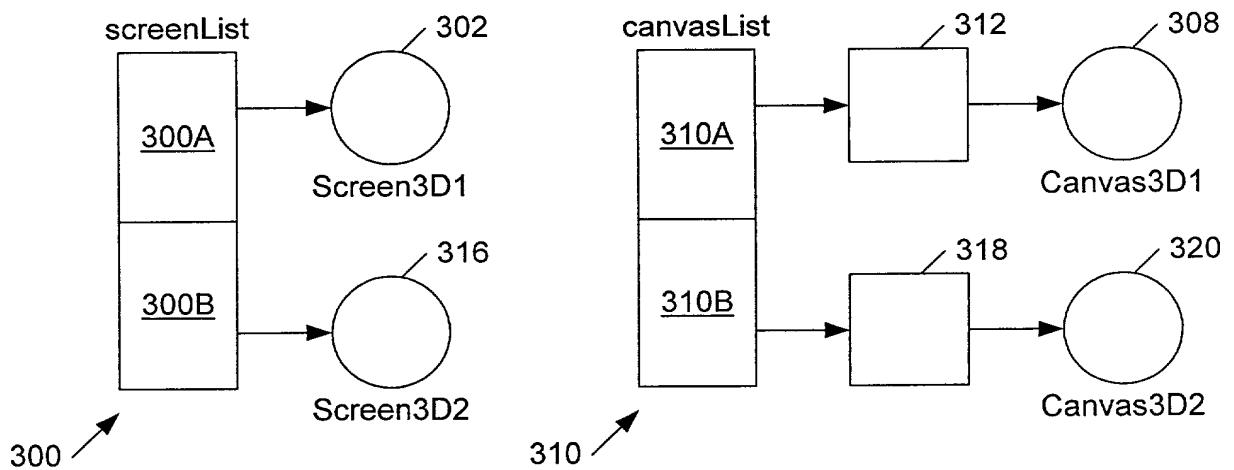




Case 1: One Canvas3D on one Screen3D



Case 2: Two Canvas3D's on one Screen3D



Case 3: Two Canvas3D's on two Screen3D's

FIG. 9